



General Information

Parent Camper Information Packet

2025 Session Dates

Two week sessions

1st Session

June 25-July 9

2nd Session

July 12-July 26

One week sessions

3rd Session

July 29 - August 3

4th Session

August 4 - August 9

What To Bring

Bring enough clothes and linens to last the entire session. It will not be necessary, however, to bring a set of clothing for each day since most days are spent in bathing suits and T-shirts. Shorts and shirts are only worn for a few hours in the evenings, so they can be worn more than once. Underwear and socks can be hand washed

and dried (only hand-washing facilities for clothes are available at camp).

Please put your child's name on every item that is brought to camp. Personal belongings must fit into 2 suitcases or duffel bags. It is easier for campers to keep up with their luggage at the airport if it has wheels.



Essential Items Checklist



- | | | |
|---|--|---|
| <input type="checkbox"/> SHIRTS FOR DAILY WEAR | <input type="checkbox"/> 2-3 PAIR LIGHT PAJAMAS | <input type="checkbox"/> 2-3 TWIN SIZE SHEETS |
| <input type="checkbox"/> SHORTS FOR DAILY WEAR | <input type="checkbox"/> TOILETRY ARTICLES | <input type="checkbox"/> PILLOW & PILLOW CASES |
| <input type="checkbox"/> 1 PAIR WADING SHOES* (NOT CROCS) | <input type="checkbox"/> SUNSCREEN (REEF SAFE & NON AEROSOL) | <input type="checkbox"/> DIVE MASK, SNORKEL, FINS & GEAR BAG* |
| <input type="checkbox"/> LONG SLEEVE SHIRT | <input type="checkbox"/> 2-4 TOWELS | <input type="checkbox"/> WATER BOTTLE* |
| <input type="checkbox"/> 2-4 SWIM SUITS | <input type="checkbox"/> LAUNDRY BAG | <input type="checkbox"/> 2-4 UV SHIRTS/RASH GUARDS* |
| <input type="checkbox"/> UNDERWEAR | <input type="checkbox"/> RAIN JACKET/PONCHO | <input type="checkbox"/> BUFF/NECK GAITER* |
| <input type="checkbox"/> SOCKS | <input type="checkbox"/> SUNHAT* | <input type="checkbox"/> PENCIL, PEN, PAPER |
| <input type="checkbox"/> 1 PAIR SNEAKERS | <input type="checkbox"/> SUNGLASSES* | <input type="checkbox"/> FLASHLIGHT & EXTRA BATT. |
| <input type="checkbox"/> 1 PR. SANDALS/FLIPFLOPS | <input type="checkbox"/> SOAP & SHAMPOO | <input type="checkbox"/> INSECT REPELLENT |
| <input type="checkbox"/> 1 PR. LIGHTWEIGHT PANTS & LONG SLEEVE SHIRT FOR BUG PROTECTION | <input type="checkbox"/> DIVE TABLE, LOG BOOK, SLATE (SCUBA ONLY)* | |

*Required Snorkel Gear, dive table, log book, slate, wading shoes, sun protection and water bottles can all be purchased at the Ship's Store.

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Optional Items



- | | |
|--|---|
| <input type="checkbox"/> BOX FAN OR CLIP-ON 6" ELECTRIC FAN AND 8' UL/ETL RATED EXTENSION CORD | <input type="checkbox"/> FISHING ROD AND TACKLE, (WILL ALSO NEED CLOSED TOED SHOES) |
| <input type="checkbox"/> WHITE T-SHIRT TO TIE-DYE/FISH PRINT | <input type="checkbox"/> CAMERA (DISPOSABLE) |
| <input type="checkbox"/> 1 NICE OUTFIT (FOR DANCES AND LUAU) | <input type="checkbox"/> MUSICAL INSTRUMENTS |
| <input type="checkbox"/> EAR DROPS | <input type="checkbox"/> CLIPBOARD |
| <input type="checkbox"/> CELL PHONE | <input type="checkbox"/> COSTUMES FOR DANCES/EVENTS |
| <input type="checkbox"/> HAND SANITIZER | (WE WILL BE IN TOUCH WITH SPECIFICS FOR YOUR SESSION!) |

Items Not Allowed



- | | |
|--|--|
| <ul style="list-style-type: none">• PETS• FIREWORKS• KNIVES (EXCEPT BLUNT POINT DIVING KNIVES)• DRONES• CASH | <ul style="list-style-type: none">• BLUETOOTH/AUX SPEAKERS• WEAPONS• LAPTOP COMPUTERS/ TABLETS• AEROSOL SPRAY SUNSCREEN |
|--|--|

Please note that Seacamp's dorm rooms are not air conditioned. While oscillating fans are provided in the rooms, we find that having a personal fan helps campers and staff be more comfortable.

Campers spend the majority of their time outside. Our science-packed days and ocean breezes also help to make sleeping more comfortable.

Camp will not be responsible for and campers should not bring valuables such as expensive watches or electronics.



Snorkeling Equipment

NOTE: SNORKELING EQUIPMENT IS REQUIRED FOR ALL CAMPERS.

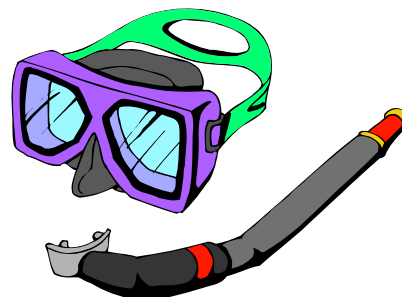
Mask

The face mask is your most important piece of equipment. It must provide a watertight seal around your face. The mask skirt should have a rubber or silicone lip. This lip prevents the mask from leaking and creates a better seal around the face. A good way to test a mask is to place it on your face without using the strap and inhale slightly through your nose. If the mask stays on, it should provide an adequate seal. If it falls off or seems to lose pressure, it will probably leak when diving. A mask should also fit comfortably

on your face. Remember, you may be wearing it for one or two hours at a time. The face plate should be made of untinted tempered glass-NOT PLASTIC. The mask must also have a nose pocket; never use goggles for Skin or SCUBA diving. Masks with purge valves are sometimes a hindrance, since they do not always clear properly. Do not buy a combination mask and snorkel unit or a full-face mask. (The price for a good mask will range from \$40.00 to \$70.00).

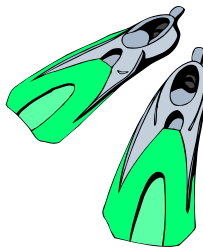
Snorkel

Your snorkel should be an open "J" type, not the kind with the ball at the top (to keep water out). This is so you can effectively learn and perform all the skills necessary for diving. A good snorkel should fit comfortably in your mouth. Different sized mouthpieces are available on some types to ensure proper fit and comfort. (Prices range from \$16.00 to \$40.00).



Fins

It is very important that fins fit properly and have a good quality silicone or rubber foot pocket. If fins are too tight, you may develop cramps in your feet; if they are too large, you will get blisters. Proper fit ensures a comfortable fin. We recommend



a full-footed fin (~\$40) rather than one with a heel strap; however, if you buy fins with heel straps (~\$60) you must also purchase a pair of booties (~\$50) to protect your feet from blistering. (Prices range from \$50.00 to \$120.00).

Snorkeling Equipment Sales

High quality masks, fins, snorkels, and gear bags will be available for sale at the Ship's Store this summer should you wish to purchase this equipment after arriving at Seacamp. Individual attention will be given to each camper to ensure proper fit. All equipment is priced below retail cost.

Seacamp UV Sun Shirts

High quality UV/SPF shirts will be available for sale at the Ship's Store this summer. To protect campers from sun exposure while at Seacamp, we encourage everyone to wear a shirt with SPF protection. Wearing UV shirts will help to decrease our use of sunscreen. Current science research has found that certain sunscreen ingredients are harmful to our local coral reef environments. You can reduce the risk of harming coral by taking a more "reef friendly" approach to sun protection. If you have pre-purchased a Seacamp UV shirt during registration, it will be available on arrival day.

*"Remember, if it's on your skin, it's on the reef. Be reef friendly!
Reduce the amount of sunscreen you leave behind..."*

Daily Schedule



The Seacamp schedule requires an enormous physical output by everyone. In consideration of the midday heat and strenuous water activities, it is essential that everyone get a good night's rest, a quiet rest hour, eat three balanced meals, drink lots of water, and wear UV sun shirts, sunscreen, sunglasses, and a hat. To protect campers from sun exposure while at Seacamp, we encourage everyone to wear a shirt with SPF protection.

The "Ship's Bell" sounds five minutes before meals and programs.

7:00 am Wake-up Bell
7:30 am- 8:00 am Breakfast
8:10 am- 8:40 am Cabin Clean up
 and prepare for program



9:00am- 10:30am
 OR
9:00am- 12:05am 1st Morning Program

10:35am- 12:05pm 2nd Morning Program



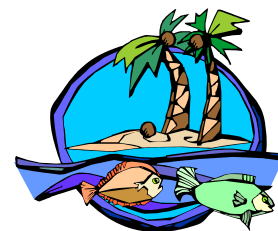
12:30pm- 1:00pm Lunch
1:15pm- 2:00pm Rest Time
 and Ship's Store Open
 and prepare for program

2:15pm- 3:45pm
 OR
2:15pm- 5:20pm 1st Afternoon Program

3:50pm- 5:20pm 2nd Afternoon Program



6:00pm- 6:30pm Dinner
6:45pm- 8:15pm Camper Free Time
 Free swim, free fishing, volleyball and more!
8:30pm- 10:00pm Evening Program
 (some evening programs may begin earlier)



10:30pm Lights Out





General Information

PHONE CALLS

Seacamp's phones may only be used for camp business. However, the office will take messages for your camper. Campers usually have time between 7:15 pm and 8:15 pm to return calls if they have a cell phone. Campers may not use any phones during program times, meal times or after 10:00pm.

CAMPER CARS

Campers are strongly discouraged from driving themselves to camp. Campers who bring a car must turn in their keys upon arrival. Keys will not be returned until the end of the camper's residency.

BETWEEN SESSIONS

Campers staying more than one session will reside at camp and participate in supervised programs. Seacamp will arrange for laundry service between sessions 1 and 2 or between sessions 2 and 3. Laundry service will not be provided for campers attending multiple one-week sessions. Campers guests will not be allowed between sessions and campers will not be allowed to leave camp outside of these scheduled activities.

DEPARTURE DAY PICK – UPS

If a camper is being picked up at Seacamp or the airport by a parent, other family member, or family friend the name and relationship to the camper must be noted on the Transportation Form and the person must be at least 25 years old. If a camper leaves with another camper's family we must have a separate written consent from both you and the other camper's family. Specific names are required. Blanket statements such as "parents of other campers" are not acceptable. We urge parents to use discretion when having their camper picked up by someone other than immediate family members. Please review the **Transportation** section for camp policies regarding arrival and departure times.

VISITOR DAYS

Visitor's Days will not be scheduled this summer during any of our 4 sessions.

PARENT VACATIONS

Parents who travel or may be away (overnight) from their residence during any portion of their camper's stay must provide the Camp office with a written itinerary with names, locations and phone numbers where they may be contacted. If there should be an emergency, this information is essential.

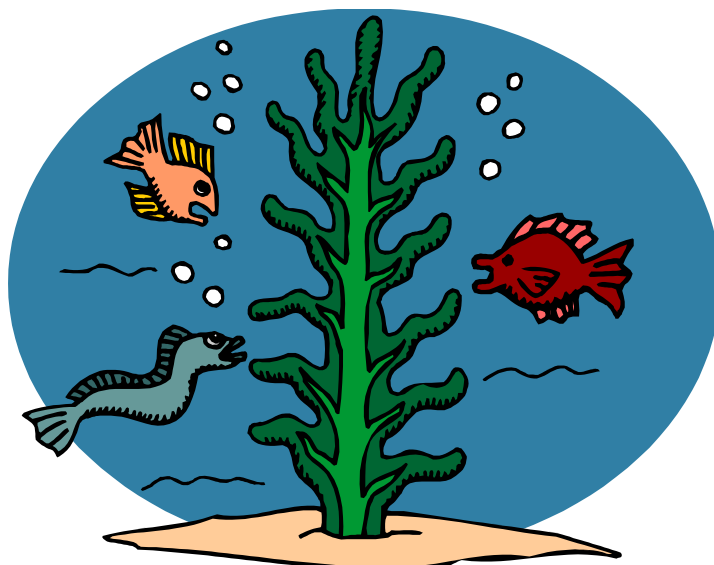
LUGGAGE AND PACKAGE INSPECTION

Seacamp reserves the right to inspect campers' luggage at any time. Packages arriving for campers will be opened in the presence of their cabin counselor.

CARE PACKAGES

Camp meals are carefully planned to meet many dietary needs. Please **do not** mail or have food or snacks delivered to campers (Including Amazon Pantry Boxes or Instacart). The tropics are a moist, warm climate where ants and roaches are easily attracted by sweets. There are several companies that specialize in non-food, age-appropriate "care packages". We encourage you to use them. Snacks and ice cream are available from our Ship's Store on an eat before it melts basis.

We encourage campers to bring everything to camp in advance and we discourage on-line ordering while at camp. Campers and parents should not place Instacart Orders while at camp.



Ship's Store Spending & Travel Money



Campers deposit all spending money that they bring with them into their account. This money may then be credited to the Ship's Store. The Ship's Store has T-shirts, UV Shirts, hats, stationery, stamps, toiletries, snacks and other items for sale. If necessary, cash withdrawals can be made with permission of the Business Manager.

Spending money (per session) for any of the following activities needs to be sent in the form of a check or ACH payment prior to arrival.

Ship's Store: \$150.00-\$200.00

Snorkeling Equipment: \$150.00- \$225.00

Lifeguard Cert: \$100.00

(If 15 and not in SCUBA III)

The balance of all accounts for all sessions will be completed in September with refund checks being issued once completed.

Your camper is flying, they **MUST** have a credit card, debit card, or digital wallet on a smart phone to cover luggage fees, meals and incidentals while traveling to and from camp. Credit cards will be secured in the Camp Office during the session.



Arrival and Orientation Days

Arrival day is a long day, so campers should try to get a good night's sleep and eat breakfast before leaving home! Please remind your camper to eat lunch that day. Dinner will be served at camp.

Upon arrival on the first day, all campers will:

- Check in at the Office to deposit all valuables, cash, credit cards, plane tickets and other items such as watches, jewelry, car keys, etc. There is nothing in the cabins to secure these items. Camp will not be responsible for items that are not turned in
- Check in all medications at the Health Center and meet with Health Center staff
- Check in with the SCUBA Department and present SCUBA certification cards and dive logs (Sessions 1 and 2 only)
- Visit the Ship Store
- Tour Seacamp property

While family members are allowed to join their campers during these initial orientation activities, we encourage families to depart in a timely manner to allow campers to start forming bonds with their cabin mates and Seacamp staff.

All families will have departed prior to the next parts of the evening, which include:

- Have dinner and review camp rules
- Participate in Cabin Night

The following morning, everyone participates in:

- Swim test
- Unit Meeting
- Free swim procedures and Snorkel Workshop
- Health Center Procedures
- Boating Orientation and Procedures
- Team Building

Campers will be part of a co-ed expedition team. Campers will be assigned to their team by Seacamp. Seacamp provides an opportunity for campers to participate in two marine science courses and (if requirements are met) one SCUBA course. The remainder of the camper's schedule will involve other Seacamp program offerings. If necessary, Seacamp reserves the right to cancel, change, or substitute programs or activities listed in our advertisements.

Camper Regulations & Policies



- The camp community thrives on active participation as well as trust and respect for each other. Safety is not the entire responsibility of the camp. As a camper, you, too, have a responsibility for your safe participation as well as the safety of other campers. You must bring to our attention any situation you perceive to be a potential danger (physical or emotional) either to yourself or fellow campers. If a situation arises see your Counselor, Unit Leader, or Head Unit Leader. If engaged in program, consult the Instructor or Program Director. If you feel the problem has not been addressed/resolved to your satisfaction, please bring it to the attention of the Assistant Camp Director, the Camp Director, and/or your parents.
- Seacamp staff will remind campers during program to apply sunscreen, but campers also have an individual responsibility to bring sunscreen to programs and to reapply sunscreen.
- Collection of marine specimens is restricted to science courses and projects except with special permission of the Science Program Director.
- ALL MARINE LIFE is to be kept in the lab in proper facilities.
- Campers may not pet or feed wildlife on property (key deer, iguanas, etc.).
- Throwing of rocks or any other object, either on property or in the water, is not permitted.
- For your own protection, running at camp is prohibited.
- Shoes/sandals must be worn at all times, unless actually in or on the water.
- All campers must report to and participate in their scheduled activities. Campers who become ill must report to the Camp Nurse, who will issue an excuse from scheduled activities.
- If for any reason a camper must leave their immediately supervised area of camp, they must always have two buddies (of the same gender if possible) and let a counselor/instructor know where they will be. (Example: You feel ill and wish to go to the Health Center.)
- You are expected to be on time for activities and meals. Extend a courteous welcome to guest speakers by arriving on time for evening programs and being seated quietly.
- Food may not be removed from the Dining Hall or Ship's Store areas. The humid tropical climate attracts bugs to improperly stored food. Cabins do not have food storage facilities. If food is received in the mail, it should be shared with cabin mates and eaten the same day.
- All diving gear must be stowed on the racks and shelves provided outside of the living areas. Wet towels and clothing must be hung on lines to dry.
- Campers may not use any phones during program times, meal times or after 10:00pm. Campers should see the Head Unit Leader or Assistant Director if they have an emergency.

(*Camper Regulations & Policies* are continued on page 7)



Camper Regulations & Policies

- Permission to leave camp property is obtained from the Camp Director. **CAMPERS MAY NOT LEAVE CAMP PROPERTY WITHOUT PERMISSION AND A STAFF MEMBER.**
- Co-ed social relationships are restricted to supervised evening programs and/or informal activities during camper free time in supervised areas of camp. Failure to comply may result in campers being sent home.
- Girls are not allowed in the area around or behind the boys' dorm. Boys are not allowed beyond the social tables behind the girls' dorm or the wall in front of the girls' dorm.
- After "lights out" campers must remain in their cabins. Campers may be sent home if they are out of their cabins after "lights out" and before 7:00am.
- Campers are not allowed to vape, smoke, or use any form of tobacco product.
- Alcoholic beverages, weapons, unlawful narcotics or hallucinogens in the possession of or in use at Seacamp are strictly prohibited. Failure to comply or involvement in these activities subjects a camper to immediate dismissal. In addition, knowledge of the presence these items without informing Seacamp staff may also result in dismissal from camp.
- Any form of harassment is prohibited at camp and may result in dismissal from camp.
- A camper may not date a Seacamp staff member or engage in any activities with staff that are disruptive to the camper's participation in program or the staff member's job responsibilities.
- Parents and campers are asked not to offer gifts, tips or other gratuities to Seacamp staff. SEACAMP ASSOCIATION, INC., a nonprofit corporation, will welcome donations, which are tax-deductible. If a parent wishes to donate to a general staff fund, we will be happy to make the arrangements to do something for the entire staff. Please contact our office if interested.
- To reduce the potential for disease transmission, Seacamp will continue to maintain the following expectations:
 - Campers in bunk beds will sleep in opposite directions. The head of the camper in the top bunk will be opposite the position of the camper in the bottom bunk (head-to-toe and toe-to-head).
 - Campers and staff members who live in other cabins are not allowed to go into a cabin that is not their own.
 - Additionally, personal items, personal equipment, or clothing must not be shared with any other campers or staff.
 - Campers should not share equipment during program, including but not limited to mask, fins and snorkel, PFD's, snorkel vests, and water bottles.
 - Staff and campers will work together to sanitize shared spaces.

Seacamp anticipates that campers will conform to the camp regulations. However, we reserve the right to dismiss any camper whose action, behavior, attitude, or influence is unsatisfactory or is in the opinion of the Camp Directors, not in the best interest of the camp. In the event of such dismissal, there shall be no refund of any part of the camp fee. Parents will be responsible for any extra costs incurred such as but not limited to travel and chaperone arrangements.



Camper Regulations & Policies

SEACAMP DRESS CODE GUIDELINE FOR PARTICIPANTS AND STAFF

During your stay at Seacamp, we want you to have the best experience possible. The Leadership Team has developed the following dress code to assure that no one will feel offended or uncomfortable and everyone is kept safe from weather conditions during their stay.

If you choose to dress inappropriately, you will be asked to change immediately.

Please be advised that the following dress code will be enforced for all individuals attending the camp, including staff, counselors, campers, students and chaperones:

- We do not allow clothing or tattoos with alcohol, tobacco, drugs, weapons, sexual or inappropriate printing.
- **Clothing bottoms** must be of an appropriate length. The length of skirts, skorts, and shorts must extend below the person's gluteus muscles.
- **Clothing tops** must cover areas from one armpit, across the top of the chest to the other armpit. Tops must have shoulder straps and be long enough to adequately cover the waistline and not expose the midriff. Clothing that is see through or lace are not permitted.
- **Bathing suits** - No thongs, cheeky bikinis, or string (top and bottom) for the females and no Speedo- style bathing suits for males. UV protection/rash guards are strongly recommended and may be required for any outdoor or in-water activities. A shirt or cover-up must be worn during any program, and during free time. During indoor programs such as a lab or arts and crafts, a cover up/shirt must be worn by both instructors and participants over swimsuits. Towels do not count as cover ups. During training there may be exceptions at the discretion of the leadership staff.
- **Shoes** must be worn that are safe and appropriate for the learning environment. Traditional wading shoes, sandals with heel straps such as Tevas or Chacos, and dive booties can be used as wading shoes. Crocs are not appropriate wading shoes and will not be accepted if brought to a wading class.
- **Staff** - New tattoos and piercings should not inhibit your ability to do your job at any time. Tattoo designs should follow the same guidelines above with regards to prints on clothing or should be able to be covered.